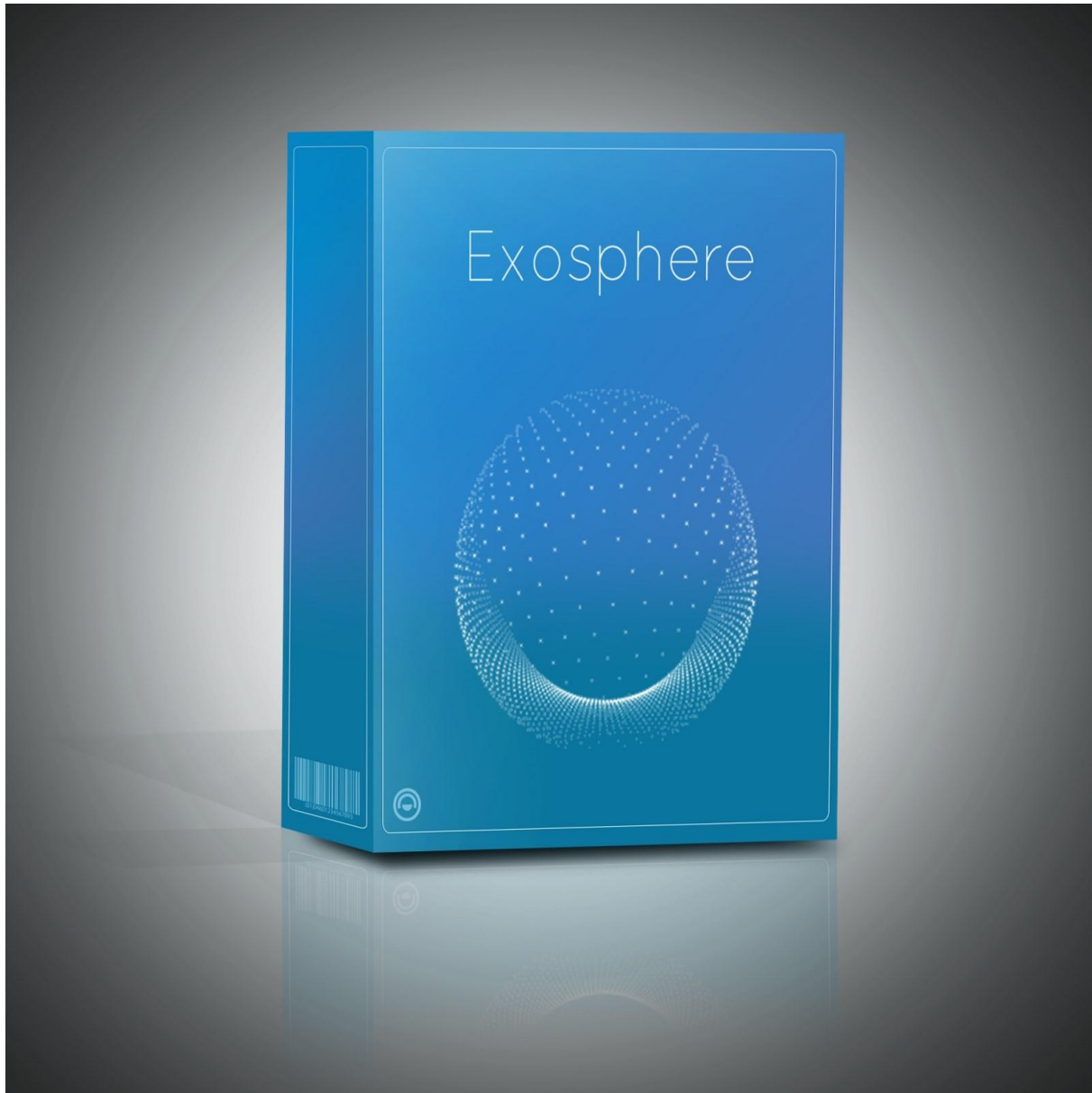


Exosphere



Welcome to Exosphere

Thank you for purchasing Exosphere!

This manual has been designed to guide you through the features available in this library.



Introduction

Exosphere is a complete collection of 50 multi layer Instruments which have been divided into 4 categories.

Bass, Bells Vibraphones Pads, Cinematic Gaming Pads and Synth Pads.

Exosphere is appropriate for Ambient, Cinematic, Gaming, Experimental music, Drone etc.

Technical Specifications

Exosphere requires the full version of Kontakt (**6.2.2** and above not Kontakt Player).

It comes with 50 ready to use instruments for your productions.

It consists of 316 new samples which are at **24** bit and **480000** Hz.

The total size of the library is 1Gb -uncompressed.

Instructions

Decompress the downloaded ZIP file wherever you want in your computer or your hard drive.

Please keep a copy for your original ZIP file.

This library doesn't require any special activation.

Folders & Loading

Documentation: There is a User Manual

Instruments: There are 50 nki files.

Preset will be loaded when double clicked,
or drag the nki files into Kontakt.

Or you can load by click the files button
on the Main Control Panel of Kontakt.

Instrument Explanation

The whole idea of Exosphere is to be able to build a library for Kontakt in which the effects move while playing the notes.
Thus, the **Motion function** was born.

Motion function creates sequences in library effects as well as sounds between them making the sounds come alive.

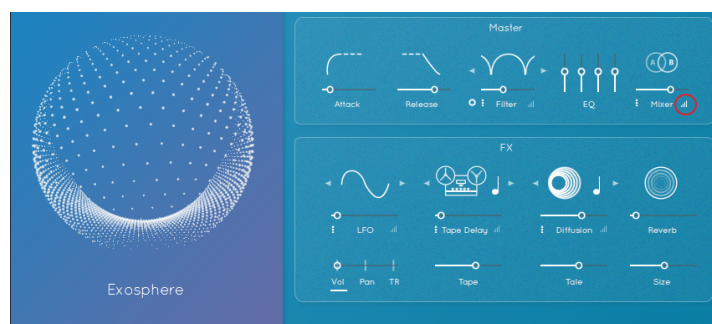
As its name suggests, the Motion function is your secret tool for creating active motion in the effects of the library in the filter as well as in the mixed between the two layers.

This add-on has many customizable features and performance parameters that combine and create a borderless sequencer.

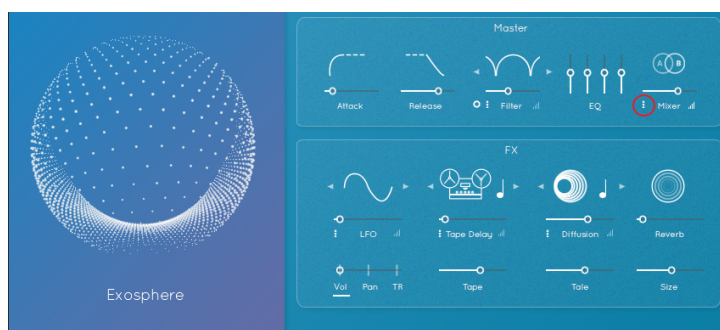


Clicking this button activates the **Motion Function**.
Motion Function is available on **Filter, Mixer, LFO Volume, LFO Pan, LFO Tremolo, Tape Delay & Diffusion**.

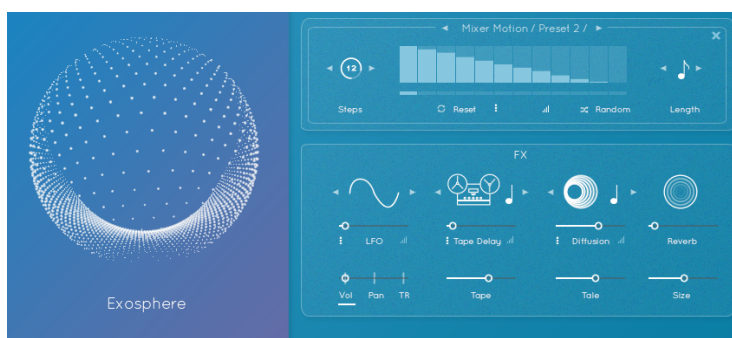
Edit Motion Function



Click this button to enable the Motion Function



Clicking the three dotted button you can edit the parameters of the Motion Function.



You can choose one of the 10 presets available or adjust the table.

You can also choose to set everything randomly with the random button and as well as to reset everything to its original position with the reset button.

You can also adjust the steps of the sequencer from 1 to 16.

The sequencer is fully tuned to the DAW BPM and you can choose the time you want based on the eighths, fourths, half's etc.

Attack Release



Adjust Attack & Release

Filter

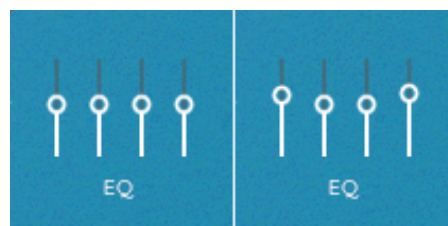


There are 3 different types of filters.

Low Pass, Band Pass & Phaser.

You can easily select the filter type from the 2 arrows right and left.

Equalizer



Controls the gain of Equalizer

Low Freq. Set at 155 Hz

Low Mid Freq. Set at 707 Hz

High Mid Freq. Set at 2000 Hz

High Freq. Set at 5700 Hz

Mixer

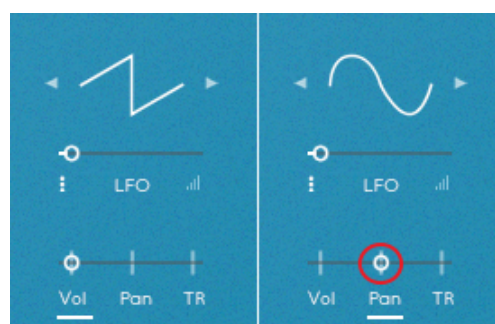


There are 2 sound sources: A and B.
You can adjust the amount of A and B with the slider.

LFO



There are 3 LFO'S on Volume, Pan & Tremolo.
Select by clicking the slider below.



LFO Type



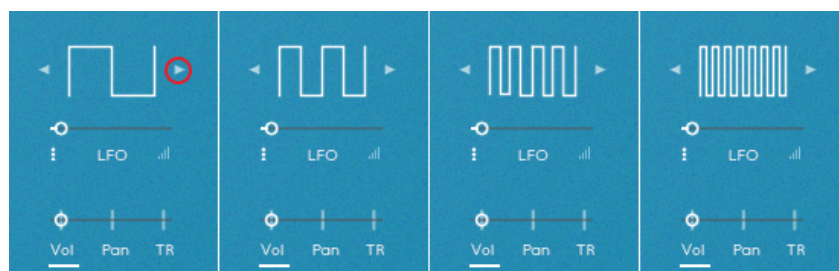
You can select between 3 LFO Shapes Sine, Square & Saw.

LFO Amount



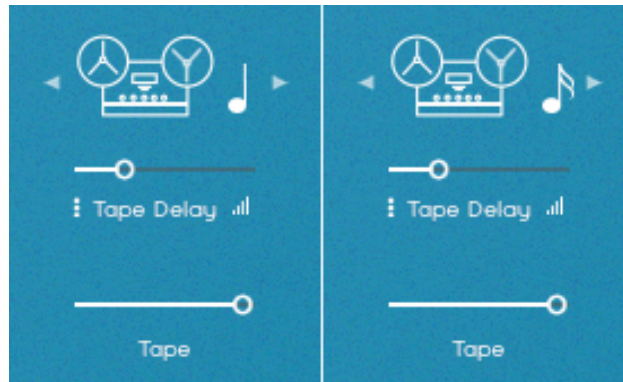
You can adjust the LFO amount by this slider.

LFO Speed



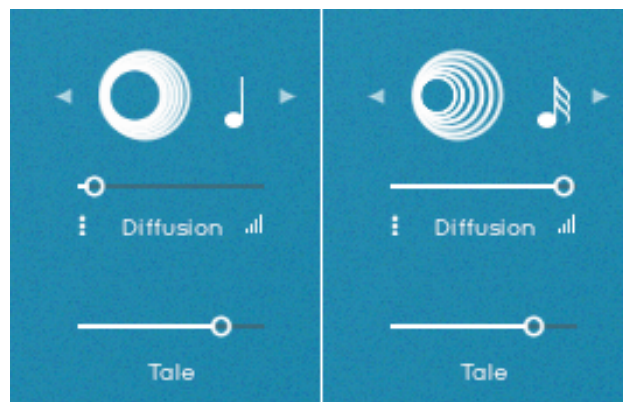
Select LFO Speed with the arrows (Left & Right)
Speed is synced to the DAW at Halfs, Quarters, Eights, Sixteens.

Tape Delay



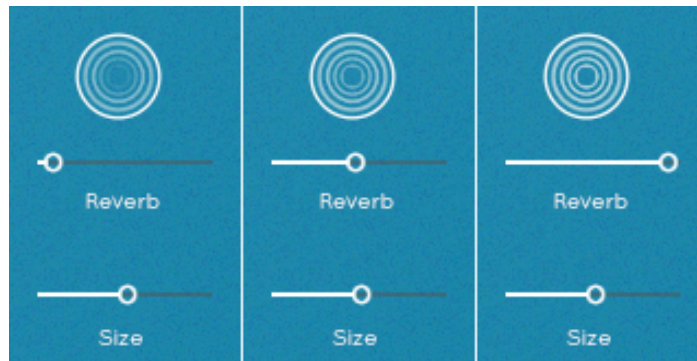
Adjust the amount of Tape Delay & the Feedback.
The speed is synced with the DAW and you can control it
by the Arrows (Left & Right).

Diffusion Delay



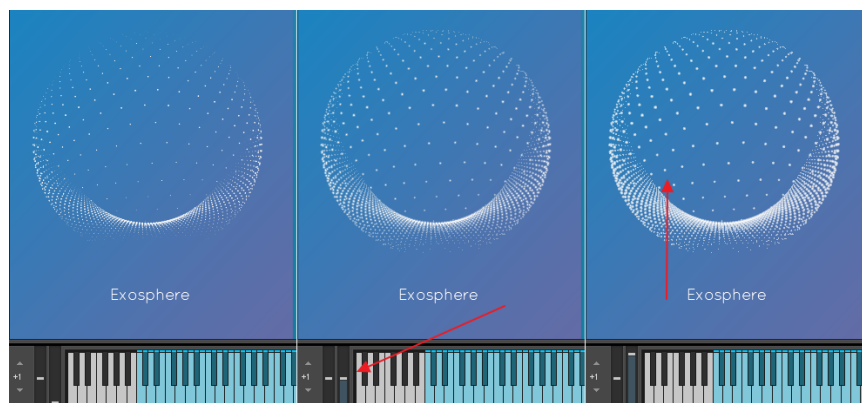
Adjust the amount of Diffusion Delay & the Tale.
The speed is synced to the DAW and you can control it
by the arrows (Left & Right)

Reverb



Controls the amount of wet & dry signal
and the size of the Reverb

Velocity



You can adjust the Velocity even from the Modulation Wheel (CC1)
or from the (big ball) graphic.

Conclusion:

This concludes the User Manual for Alden Nulden Productions Exosphere
If you have any questions, always feel free to email us at:

support@aldennuldenproductions.com

User Manual written by Alden Nulden Productions

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