



USER MANUAL



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Instrument Introduction

Vintage Country is a unique collection of sampled instruments designed to emulate the sound of vintage 1950s-1960s country western music. You'll find the type of acoustic and electric instruments used to produce the songs sung by artists like Johnny Cash, Patsy Cline, Hank Williams, Merle Travis, Kitty Wells, Waylon Jennings, Ferlin Husky, and many more.

Vintage Country does not include the pristine instrument sounds that can be heard in most types of modern country music. Instead, we sampled older instruments from the 50s, 60s, and 70s. These instruments are anything but pristine. Instead, these are organic-sounding samples loaded with character and just a bit of dirt and grit. Vintage Country showcases the retro instrument sound that characterized country western music in the 50s and 60s and is still just as relevant today.

Vintage Country is an easy and intuitive one-page GUI with Arranger's Tools and other features designed for users of all experience levels. Vintage Country is useful for beginners, students, teachers, and professional composers and arrangers. In short, Vintage Country includes everything composers and arrangers need to faithfully recreate the sound, color, and character of country western music from the 1950s-1960s and for indie artists and producers today.

Comprising nearly 5GB of uncompressed wav data, this library includes:

12 Guitars & Stringed Instruments - Including acoustic and electric guitars, banjo, dobro, Fiddle, Mandolin, Hammered dulcimer, and more.

7 Rhythm Section instruments - Including acoustic and electric basses, two pianos, a brush drum kit and a stick drum kit.

10 Arranger's Tools - Including Country Western drum loops, banjo chords and loops, electric and acoustic guitar loops, and fiddle loops.

11 Multis - For various types of Country Western combos.

Runs in Kontakt Player 7.1.3 or higher.

User Interface

Bass & Treble - these two large “radio knobs” can be found to the upper left and right of the radio dial. Both are bi-polar and can be used to add or cut low-end or high-end.

Reverb - This knob controls the amount of reverb added to the instrument sound.

Reverb Type - Click this drop-down menu and choose between eleven different convolution reverbs.

Dirt - adds a bit of subtle distortion and grit (use the switch to the right to turn on the amp sim).

Tape Sat - Adds simulated analog Tape Saturation.

Tremolo - Flip this switch to add tremolo; you can use the knobs to adjust the Rate and Depth.

Slap-Back - Flip this switch to add a simulated Slap-Back (tape delay); you can use the knobs to adjust the Time and Return level of this effect.

ADSR - These small knobs can be used to adjust Attack, Decay, Sustain, and Release.

Key Switch - This window shows the currently selected articulation (i.e., Sustain, Staccato, Trill, etc). Note that this window shows Chord Type instead when using the Arranger Tools Chord instrument.



Keyboard Layout



Blue Keys - The instrument's playable range.

Red Keys - Use these key switches to select different articulations. The active articulation will be yellow.

Drum Kits



Each drum kit piece is colored to help you keep track of what each trigger does.

Red Key (Far Left) - Kick

Yellow Keys - Snare

Orange Keys - Toms / Percussion

Cyan Keys - Hi-Hat

Blue Keys - Cymbals

More Articulations

VC includes a couple of additional articulations that do not use key switches (and do not appear in the Articulation window). These articulations are activated using the mod wheel and pitch wheels of your keyboard controller, as follows:

Pitch Wheel Vibrato: You can add vibrato to any instrument by gently rocking the Pitch Wheel up and down; this will allow you to create a narrow or wide vibrato at any tempo.

Mod Wheel Volume Pedal: This feature is found only on the Pedal Steel Guitar; it can be used to simulate a volume pedal, which pedals steel players use to create swells and fades. When a user engages the mod wheel, the playback volume drops almost to zero; rotate the wheel up or down to smoothly increase or decrease the volume level.

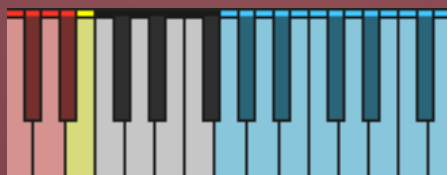
Arranger Tools

The Arranger Tools folder contains two different types of instrument patches that can help you quickly create rhythm tracks for a variety of different country compositions. The two types of instruments are:

1) Loops: A collection of Country Western loops that automatically sync to the tempo of your song.

You can change the key of the melodic loop patches by using the red key switches.

2) Chords: There are chord patches for several stringed instruments with key switches for changing chord types. Chord instrument patches allow you to choose the type of chord played by using the red key switches. The currently active chord type is displayed in the KEY SWITCH window located on the bottom right-hand side of the GUI.



- Some Chords patches (such as Fender Telecaster Chords and High-Strung Guitar Chords) include both sustained chords (in blue) and staccato “chops” (in green).



The chords and their key switches are located on the keyboard as follows:

B2 = Major (default when you open the patch)

Bb2 = Major 7

A2 = Minor

Ab2 = Minor 7

G2 = Augmented

F2 = Diminished

Multi Patches

Multis are groups of Instruments, each pre-assigned to a separate MIDI channel. In this folder, you'll find Multis for a variety of ensemble types.



License Agreement

The Following End User License Agreement is included with Vintage Country. This License is only valid for the individual who has purchased an unopened, new and lawfully made copy of Vintage Country from a dealer or distributor authorized by Big Fish Audio.

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Credits

Producer Steve Sechi, Funk Soul Productions

Co-Producer Tony Sarno

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Kontakt Scripting Dan Bennett

GUI Design Dan Bennett

Cover Design Aleksandar Andric

Musicians Tony Sarno (Guitars, Piano, Hammered Dulcimer),

Ed Greene (Drums, Percussion), Tom Camp (Pedal Steel),

Elie Bashkow (Fiddle), Paul Ossola (Upright Bass, Fender Bass)

Special Thanks to Bob Tigert for loaning us the hammered dulcimer