



goldyss

user manual

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This one is powerful. This one is unstable and resonating, wobbly and warm, this one is smooth also harsh. All at the same time.

We decided to bring you chaos paired with pure love. We have recorded an old and out of tune harmonica with different microphones and preamps and get some interesting resonances and musical errors instantly. We then processed these recordings heavily with different hardware saturation and also with lots of awesome software tools to make them sound even more interesting and get the things more under control.

We build three different versions for you to play with. The Long and the short versions are the most realistic sounding ones. The Long version is looped carefully so you can play it to eternity without the need to hitting the key again. The short version is just a sharp played recording. For the long and the short version you can mix four different microphones to get a natural sounding result at the end.

Next we build a version where you can mix four so called „Tracks“. These tracks are made from different recording sessions and the microphones are layered together already. So you got a total different experience and a more mystical or industrial like sound as result. In combination with all the effects you can go real wild with that one.

Finally we made a simple version also where we layered together some of the recordings and samples we got while recording and building these instruments. Just choose one and tune it to your taste with all the given knobs.

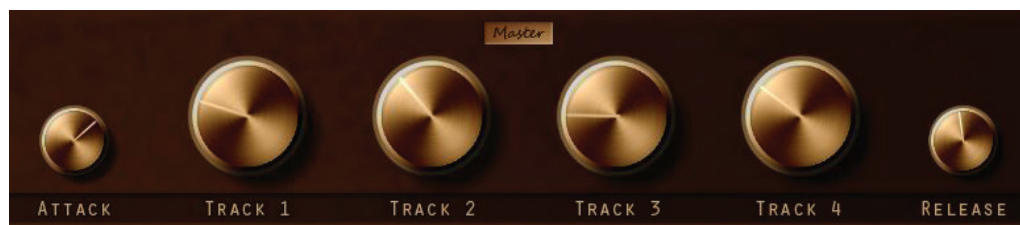
All instruments are programmed with musical velocity, aftertouch and pitchbend modulation possibilities and a super useful LFO effect tuneable by using the modwheel.

the modulation section

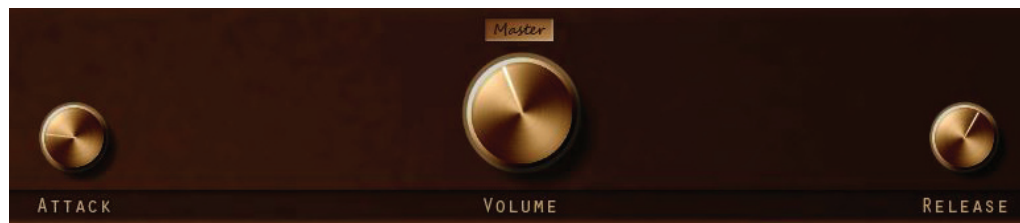
This instrument comes with three different GUIs. Only the mastersection is different. The other rows are build the same way.



First you got the „short“ and „long“ Versions which have four knobs to work with. Here you got the possiblity to mix four different microphones to get total control over the sound. These versions are sounding the most realistic and decent. You got a long version which samples are carefully looped so you can hold the notes endless. The short version is a very sharp played or processed harmonica.



Next we made a version with four so called „Tracks“. This slots got different processed wavesamples from the original instrument put into it together to get really phat, instable, mind blowing results by just mixing these four sources..

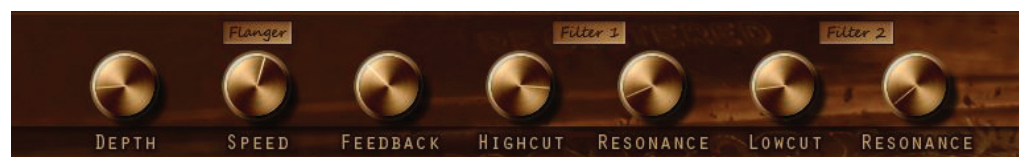


Finally you got a simpler version too. Here we layered some of the recordings and samples we created while working on this instrument. there is just one knob to control the volume for that one sample.

For all of this versions you got also an attack to control the start time and a release knob to control the overall shape of the Sound.



Next comes the modulation part of the instrument. First you got saturation with a knob for warmth from tape or tone for classic saturation. Go to the right and you'll find the chorus and phaser units.



In the beginning of the next row follows the third classic modulation effect. A flanger. With this three classics you can add some extra movement to this already moving sound.

In this row you'll find also the lowpass and the highpass filters with frequency and resonance knobs for each of them.



The last part of the modulation section are the reverb and delay units. Add some room and life to the sound to make it shine.

Check the demotrack here: <https://youtu.be/lNeLVsVV9wo>

or here: <https://soundcloud.com/ferpect-instruments/goldyss-demo>

For a short overview of some of the 50 instrument presets and to get a feeling of whats possible and how the different patches sound.

Specifications

- 39 Kontakt Instruments
- 1.409 Samples (44.1kHz / 24Bit)
- 4 different Instruments
- 3 different GUIs
- 2,33 GB Filesize
- Formats: Kontakt and WAV

Installation

It is recommended that you preserve the internal folder structure, but you can also place the instruments and samples into separate folders. Kontakt will ask for the new path the first time you run the instrument. Kontakt 5.8 or higher is required to run this instrument.

Credits

Samples, Script and Programming by Sebastian Ixkes

GUI Design and Manual by Sebastian Ixkes

Produced by Ferpect Instruments

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Thank you for buying Ferpect Instruments „Goldyss“!

We hope you get some lovely chaos out of this instrument!

Feel free to send feedback, ideas or just contact us:

ferpect.instruments@gmail.com



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