



MAN MAKES NOISE

WILDEBEAT

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Thank you for purchasing my humble library!

THE LIBRARY

Wildebeat is a modern toolkit of natural raw and designed found sound drums and percussion. It is made of an assortment of wood, metal and stone based sounds. The library is divided into two sections; natural and designed. The natural section contains all the recorded raw material in its natural form arranged into suitable kits. The designed section contains manipulated drums kits, percussion sets, hits, loops, sliced loops and fx.

The library contains 12,881 samples, 261 .NKL patches and takes up 5.3 gigabytes of hard drive space.

The samples are left in uncompressed WAV format to provide you with the possibility to load them into your favorite drum tools or use them as raw audio files in your DAW.

The library was recorded outside, in the wild. I have tried to remove as much noise from the samples as I could but there still may be remnants of nature.

THE KONTAKT INSTRUMENT

Wildebeat requires the **FULL VERSION** of Kontakt 5. It is proven to work with version 5.8.1 and higher. It will not function in the Free Player version.

I have chosen to keep the instrument as light as I can. There is a bare minimum amount of code involved. My philosophy is to provide sounds in a playable format without any complications.

THE GUI: NATURAL



The big knob is tied to the modwheel (Midi CC1) and controls the amount of saturation. Width is controlled via Midi CC11, Tightness is controlled by Midi CC2 and Compress is controlled by Midi CC12. Pitch wheel range is set to 12 semitones up and down. The reverb knob is not automated and is tied to a preselected reverb. If you wish to change any of the Midi CC assignments you can simply right click with your mouse on the desired knob and select "Learn MIDI CC Automation".

THE GUI: DESIGNED



The big knob is tied to the modwheel (Midi CC1) and controls the amount of saturation. Filter is controlled via Midi CC11, Tightness is controlled by Midi CC2 and Compress is controlled by Midi CC12. Pitch wheel range is set to 12 semitones up and down. The reverb knob is not automated and is tied to a preselected reverb. If you wish to change any of the Midi CC assignments you can simply right click with your mouse on the desired knob and select "Learn MIDI CC Automation".

THE GUI: DESIGNED TONAL



The big knob is tied to the modwheel (Midi CC1) and controls the amount of distortion. Filter is controlled via Midi CC11, Tightness is controlled by Midi CC2 and Delay (a quarter note triplet delay) is controlled by Midi CC12. Pitch wheel range is set to 12 semitones up and down. The reverb knob is not automated and is tied to a preselected reverb. If you wish to change any of the Midi CC assignments you can simply right click with your mouse on the desired knob and select "Learn MIDI CC Automation".

THE GUI: DESIGNED LOOPS



The big knob is tied to the modwheel (Midi CC1) and controls the amount of saturation. Filter is controlled via Midi CC11, Tightness is controlled by Midi CC2 and Compress is controlled by Midi CC12. Loop Speed will change the speed of the loop to half, normal or double speed. Loop Speed is not automatable. All Loops are tempo synced. The pitch wheel controls the speed of the loop, not the pitch of it. The reverb knob is not automated and is tied to a preselected reverb. If you wish to change any of the Midi CC assignments you can simply right click with your mouse on the desired knob and select "Learn MIDI CC Automation".

TROUBLESHOOTING

If you run into problems with the library please don't hesitate to contact me:

<https://www.manmakesnoise.com/support>

Enjoy writing music with Wildebeat!