



LDW 1973

DRUM SERIES

USER MANUAL

GENERAL INFORMATION

We present you our first drums for Kontakt.

LDW 1973 is a vintage Ludwig kit combined with Zildijan cymbals.

Kit is recorded with 4 microphones using famous Glyn Johns technique.

Each kit element has a specific blend of all four mics exported in a single sample, to get the best possible element sound.

This means that you cannot control each mic per element separately in processing.

This approach has limitations but gives you extremely fast workflow, because you have a mixer with a fader per element.

In short, this approach gives you most optimal and efficient workflow with quick results.

All elements are sampled in 7 round robins.

Dynamic layers vary, depending on element.

For example, snare has 7 dynamic layers, kick has 6 and toms have 5.

We tried to reach the perfect balance between instrument size, natural sound and effective workflow.

HERE IS THE LIST OF ALL ELEMENTS :

'70s Ludwig Maple Drum Set (1973)

Snare Drum (SUPER SENSITIVE) 14" X 6,5"

Kick - 24"x14"

Tom 1 - 14"x10"

Tom 2 - 15"x12"

Floor Tom - 18"x16"

Hi-hat - Zildijan 13" K/Z Dyno Beat

Ride - Zildijan 22" A Custom

Crash - Zildijan 18" Avedis Thin

Splash - Zildijan 10" Avedis

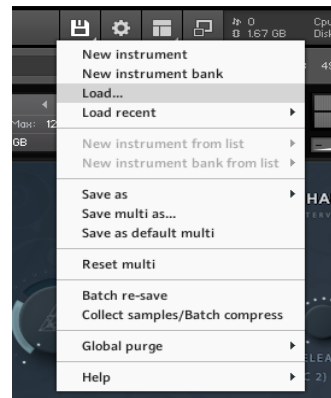
Cowbell - Ludwig Vintage 4"

PRODUCT INFO - 500 MB Unzipped size - 48000 khz, 24-bit quality - 10 kit elements - up to 7 round robins - up to 7 dynamic layers	SYSTEM REQUIREMENTS - Any PC or Mac that can run Kontakt 7.1.3 - Full Kontakt 7.1.3 or higher - Free Kontakt Player is not supported!!! - 8gb of RAM or more - 500 mb of disk space
--	---

LOADING INSTRUMENT

LDW 1973 cannot be added as a library, so you must manually locate and load NKI file inside your product folder. (see right picture)

After you successfully load your instrument, you will see the interface (see page 3)

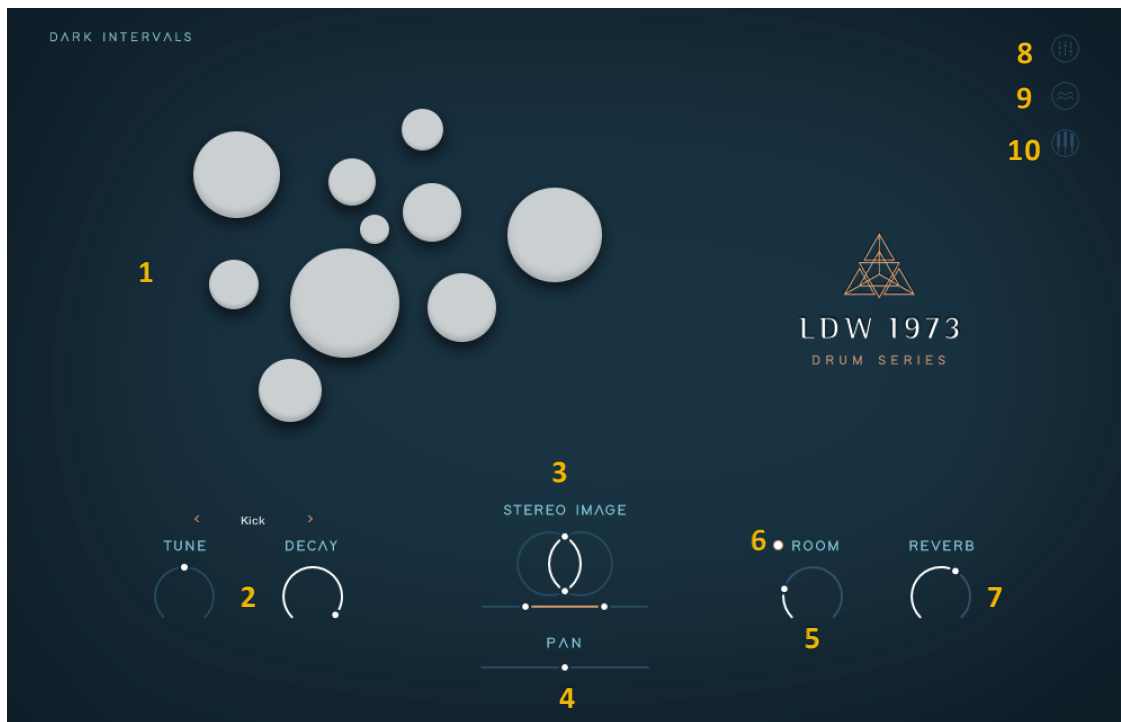


LDW 1973 REQUIRES FULL KONTAKT 7.1.3 AND ABOVE!!!

THERE ARE 5 PRESETS INCLUDED (CREATED FROM ADJUSTMENTS INSIDE INSTRUMENT OPTIONS) :

- 1.LDW 1973 (DEFAULT)
- 2.LDW 1973 (MEDIUM ROOM)
- 3.LDW 1973 (TIGHT AND ROOM)
- 4.LDW 1973 (NARROW AND ROOM)
- 5.LDW 1973 (PITCHED SNARE)

INTERFACE



FOLLOWING FEATURES MARKED WITH YELLOW NUMBERS ARE :

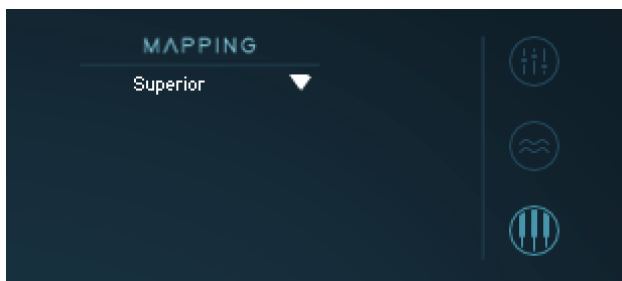
1. Kit elements representation with active element being indicated with subtle color change.
2. Tune and decay for each separate element (change element with arrows or dropdown)
3. Stereo image for entire drum kit.
4. PAN for entire kit.
5. Room send which activates a special group of samples .These samples were made by sending each sample to Bricasti M7 (100% wet). This adds additional depth and power to overall sound. Since Bricasti M7 has ultra realistic rooms , this option gives you an impression of having additional room mic that you can blend in.
By default, send knob affects only element that is selected with dropdown menu on the left. There is also a led above the room knob.
6. **THIS LED IS A BUTTON** . When on, room amount is same for ALL KIT ELEMENTS. If you turn off, all elements revert to previous settings, and knob now affects only selected element.
7. Reverb send knob.
8. Mixer menu (see first picture on page 3)
This shows up on lower third of interface.
Each element has its volume, pan, solo, mute and output channel adjustable.
Master knob (far right) has L-R switch which changes perspective whether you look at the kit from players of listeners perspective.



9. Reverb adjustment menu.



10. Mapping options (General midi and Superior mapping options)



KEYBOARD LAYOUT

(some elements are repeated from c4, so that you can play same element on two different keys with two hands, which makes it much more playable)

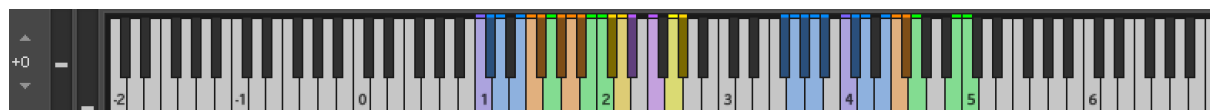
COLOR SCHEME :

KICK SNARE TOMS HAT RIDE SPLASH CRASH/COWBELL

GENERAL MIDI



SUPERIOR



FOR MORE INFORMATION, VISIT : WWW.DARKINTERVALS.ORG