

PulseSetter
Sounds



Epic Babies Sample Library

Manual and License. PulseSetter LLC



1) Welcome to Epic Babies sample library for Kontakt. A Brief history:

We want to thank you for downloading Epic Babies Kontakt Sample library. Hopefully this Sample Library will inspire you to create powerful sounding scores for film, TV and videogames (or whatever media you are into!). The Epic babies concept is for dark and dramatic scoring for media. It is NOT a normal baby toys sound library.

Epic Babies is a sample library made with babies toys and processed to the limits of sound design to bring fresh hybrid sounds to film, trailer and video games composers.



We at PulseSetter-Sounds have been making our own sound design for our own movies and friends movies for over a decade now and decided to pursue commercial sample libraries after having success with our synth soundsets for the film composers.

Suddenly in the middle of making a few libraries, we (several of us) had kids relative close to each other, which means our time with different projects got even more limited. We decided to try and quickly make a fun sample library to test out the commercial side of sample libraries. Little did we know it would embark us into a mind-blowing experiment on sound design that took a looooooot longer and had a wider range in sound design possibilities that we previously thought. We decided to sample our kids toys and baby related "stuff". And those toy samples where processed and mapped into Kontakt instruments. We then thought...well, that was fun but it can be better!



So we sampled the toys and baby paraphernalia again with different mic techniques and gear to get a better sound, and we re-did the sound design to get better results. We also downloaded and bought a

lifetime of gear. Deep in our archives, some 2004 Reaktor ensembles not found today, every effects plugin and program out there, every sound design techniques from our days at Berklee synth courses to the most present day youtube course to “transcribing” those cool sounds made by the newest trailer releases to the most insane film composer sound design. With Epic Babies we decided to try out several sample library ideologies we got from the current and past commercial libraries out there that we love. Also, since we are Los Angeles based, we have had the opportunity to work with several big name composers as well as their assistants or personnel , so we decided to pursue similar ways of working ideologies in sound design for film music.

We did the big trailer sounds with large impacts, swooshes and even using our babies crying screams for some intense braams. We also designed the type of percussion loops breakdowns where different kicks loops can be combined with different snare and/or



percussion and hats. Obviously, these are not “Real” kick and snares drums, these are altered samples of babies toys that we made it sound like huge epic drums using lots of DSP. We also include the melodic content patches like leads and pads made from baby xylophones and Baby bathtubs to name a few, and getting crazy with running the sound through our Analog Synths like Moog sub 37, Virus TI, AXE FXII and a myriad of sound design plugins and make them sound like the type of patches found in sample libraries aimed at hybrid film composing. If you have come this far reading this little history of our product then please stop by one of our YouTube videos or forums posts and give us some feedback to let us know which type of patches you like the most. Because, you see... the whole idea for this endeavor was to get your attention, feedback and see what people like. We know what WE like... but we need to know what YOU like so we can make it happen.

2) Installation and Patches

Once downloaded, drag the main folder to your preferred sample library locations. Please make sure you have enough hard drive space. About 7gb will be needed for this library. You will need to own NI Kontakt 5.7 full version to use the Kontakt GUI.

Epic Babies for Kontakt is comprised of several .nki instruments and inside each .nki patch there are several dropdown menu selections which each include different sounds or “patches” that are related.

For example, if you want Braams sounds then you would grab the “trailer sounds” NKI patch which will include a Braam patch with 20+ different braams available in the same keyboard patch. In the same NKI patch you will also find “impacts” drop down menus with another 30+ impacts sounds and so on with other trailer related sounds. This way the user can easily scroll through different sounds without having to load each NKI individually.

- The trailer sounds NKI patch contains trailer related sounds, which are not the same as the other NKI patches. The trailer sounds is a subsection of the library. It's like a bonus mini library within a library.

- Ambience sounds or mostly eerie type of sounds ambiences for scoring accents or atmosphere with little pitch information.

- Effects sounds containing extreme DSP'ed hits, risers and tonal effect type of sounds. These are odd hybrid sounds that are spread across the keyboard which at the extreme low and high pitches provide some interesting type of hits for scoring mostly negative, disturbed type of emotional context in a scene.

- Impacts sounds contain a variety of odd and hard hits that will sound excellent with real percussion samples. This way providing an edge to the common orchestral and ethnic drums available in most commercial sample libraries.

- Loops sounds are mostly hybrid drum loops that have been edited so each individual element, like kicks, are isolated. Each drum element has been mapped next to each other to offer the option of mixing loop elements together and provide a better customization of a cue.

- Pad sounds are the standard tonal pads pitched and mapped across the keyboard.

-Percussion sounds are a large variety of processed samples that have been mapped in different ways. The keyboard spread patch grabs each drum sound and spreads it along the keyboard to get some interesting sounds if played in the lower or higher keyboard octaves. This is staple for hybrid film scoring sounds.

The other percussion elements have been divided into their respective sound sources like baby yoga ball, tambourine, bottles etc. The sounds vary widely and do not reflect the original sound source. We have a mega percussion patch to find these sounds all in one patch as well.

- Tonal patches are tonal hybrid instruments made with tonal and non-tonal sources like a baby bathtub or a toy maraca which normally do not contain pitched sounds. With some clever DSP it was possible to get pitch tonality on this samples and create other wordily tonal instruments.

Drop Down Menu Patches



Main Window



Effects Window



Envelope Window



License agreement (EULA)

All rights reserve PulseSetter, LLC.

Copyright © 2018 PulseSetter LLC. All rights reserved. PulseSetter-Sounds is a trademark of PulseSetter LLC. No part of the Licensed Software (as this term is hereinafter defined) may be reproduced or transmitted in any form or by any means for any purpose except as described in the End User License Agreement.

END USER LICENSE AGREEMENT (EULA)

The following information represents the contractual conditions for the use by you, the final user (hereinafter, sometimes referred to as the "Licensee") of the PulseSetter Licensed Software.

By installing the Licensed Software on your computer, or by registration, or by downloading the Licensed Software, you are declaring yourself to be in agreement with the contractual conditions, so please read the following text carefully. If you are not in agreement with these conditions, you must not install or download the Licensed Software.

1. Object of the Contract. The object of the contract consists of the audio recordings included in the downloads, original software programming utilized in the product (including, but not limited to, custom scripting), and photographs, graphics, and other images and editorial material, (including, but not limited to, the relevant usage instructions). These are described hereinafter as "Licensed Software."

2. Scope of Use. PulseSetter LLC grants the Licensee, for the duration of this contract, the nonexclusive, nontransferable license to use the Licensed Software within musical compositions. This license expressly forbids resale, lease or lending or other distribution of the Licensed Software, either as it exists on the downloads, transfer, or within any modifications thereof. You may not place the Licensed Software in a computer/sampler network, Torrent site or to be accessed by multiple users unless you have acquired a license for each separate computer having access to the Licensed Software. You may personally use the Licensed Software on a separate computer owned and used by you exclusively.

3. PulseSetter LLC' Rights over the Licensed Software. The Licensed Software product is protected by copyright laws and international copyright treaties, as well as other intellectual property laws and treaties. The audio recordings, original software programming, photographs, graphics, and other images and editorial material comprising the Licensed Software and the copyright and all other intellectual property rights thereto remain the property of PulseSetter LLC.

4. Return Policy. Please understand that all download sales are final and no refunds will be issued once a download transaction has begun.

5. Limited Warranty/Limitation of Liability.

To the maximum extent permitted by applicable law, pulsesetter disclaims all warranties and conditions, either express or implied, including, but not limited to, implied warranties of merchantability, fitness for a particular purpose, warranties of satisfactory quality, title, and non-infringement, with regard to the licensed software. to the maximum extent permitted by law, neither pulsesetter, its suppliers, dealers, distributors, nor the agents or employees of the foregoing will be liable for any indirect, consequential, special or incidental damages of any sort, (including, without limitation, damages for lost profits, business interruption or loss of data arising out of the use of the licensed software) whether or not same have been notified of the possibility of such damages, or of any claim by any other party.

6. General Terms. (a) All rights not expressly granted to Licensee hereunder are reserved by PulseSetter.

(b) This license is effective until terminated. Failure to comply with any provisions of this license will result in automatic termination of this license and may result in legal action. Upon termination, Licensee agrees to destroy all copies of the Licensed Software in Licensee's possession. In the event of termination, the following sections of this license will survive: 3, 5, and 6.

(c) This license shall be governed by California law applicable to contracts fully negotiated, executed and performed therein. Only the California courts (state and federal) shall have jurisdiction over controversies regarding this license; any proceeding involving such a controversy shall be brought in those courts, in Los Angeles County, and not elsewhere.

(d) You agree that this license contains the complete agreement between the parties hereto, and supersedes all other communication, relating to the subject matter of the license.

(e) You acknowledge that you have read this license and understand it and agree to be bound by its terms and conditions.

For any issues, concerns or questions please email us at

info@PulseSetter.com

PulseSetter Sounds



NEW! CINEMATIC SOUNDSETS FOR SYNTHS

"I'M EXCITED ABOUT USING PULSESETTER-SOUNDS NEW LIBRARY PULSOR IN MY UPCOMING PROJECTS."

-JOSEPH TRAPANESE

