

 TRIUMPH AUDIO

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AUTHENTIC SERIES

# CINEMATIC TOY PIANO



# INTRODUCTION

**Introducing Cinematic Toy Piano by Triumph Audio: where the familiar charm of a toy piano meets a vast array of cinematic textures.**

This unique library offers more than just the toy piano sound—it features over 100 meticulously crafted patches designed from and inspired by the original toy piano samples.

Cinematic Toy Piano marks Triumph Audio's latest release in the Authentic Series. This deeply sampled toy piano, captured in our state-of-the-art scoring stage, delivers a rich and dynamic sound with 4x round robin sampling. Recorded with a carefully curated blend of close and room microphones, it ensures a wide stereo image and immersive sonic experience.

As a special addition, we've included a bonus "gorilla" sampled toy piano, recorded in an antique warehouse using an iPhone. This raw, upfront sound adds a distinctive edge to your compositions.

Of course, no Triumph Audio library would be complete without our signature touch—expect a plethora of innovative engine processed patches & brand new material created via modular synths with the raw samples. Dive into a world of pads, atmospheres, leads, basses, rhythmic pulses, and MOD FX patches meticulously crafted to enhance your cinematic compositions.

This is not just any toy piano; this is Triumph Audio's Cinematic Toy Piano—crafted to inspire and elevate your musical projects.

# INSTALLATION

## Installing Cinematic Toy Piano

1. After purchasing via our website [www.triumphaudio.com](http://www.triumphaudio.com), or through the Pulse store/app, you will receive an email from Pulse with a unique serial code.
2. To activate your serial code, you'll need the free Pulse downloader app (click [here](#) to download Pulse).
3. Create your Pulse Account.
4. Enter the serial code in the Pulse Downloader app and download your library to your desired location.
5. After downloading please know that the "Add library" function in Kontakt is not supported for this library. To access patches, please use the file browser feature in Kontakt.

## Troubleshooting

- For any problems regarding Pulse please contact:
  - <https://pulsedownloader.com/contact-us/>
- For any problems regarding ordering or our libraries contact:
  - [info@triumphaudio.com](mailto:info@triumphaudio.com)

## Watermarking

- Be advised that your copy of this product is watermarked by Pulse Downloader. Any torrenting, sharing, or re-selling will easily be identified and tracked.



# SPECS

**Patches and Folders** – With 1.84GB of original Cinematic Toy Piano material we have created 105 patches (130 including DFD and TMP versions) in the following different categories:

- Authentic (6 patches)
- Processed (99) (124 including TMP versions)
  - Processed Authentic (18)
  - Soundscapes (14) (28 including TMP versions)
  - Pads (14) (25 including TMP versions)
  - Pulses (26)
  - Basses (13)
  - Leads (14)

## Misc

- Full Retail Kontakt 5.8.1 or higher required
- Kontakt Player not supported
- 24bit / 48k uncompressed wav sample files
- Size of library: 2.03 GB (before download and compression)

## Cinematic Toy Piano Credits

Concept, Recording & Programming – Kevin Manthei

Recording, Programming & Assembly – Royal Dean

Programming – Jeffrey Penn Johnson

Modular Programming & Sound Creation – Jake Weston

Engine Processed Programming – Austin Blau, Mat Campbell, Royal Dean, Kevin Manthei, and Tim Verstegen.

Special thanks to Ben Elliot, Mathew Mozzoni, and Lorenzo Pelli for beta testing.

# THE TRIUMPH ENGINE

## Cinematic Toy Piano Specifics

- **Use the MOD Wheel!**
  - Featured in this library are **MOD FX patches**! In a MOD FX patch, the MOD wheel (CC1) will allow you to go from a less affected version of a sample into an effects-laden version. **Try these patches out!**
  - For non-MOD FX patches, use the MOD wheel (CC1) to control filter cutoff and shape the sound of the patch to add expression to your piece.
- **Use the Engine!**
  - Processed patches were created **using the various pages of our engine** including the Main, Effects, Rhythmic, and Output Engines.
  - Amongst these are **Rhythmic Pulse patches** - use these to add a rhythmic flair to your piece!
- **Create your own unique patches!**
  - Use our Triumph Audio Engine to **create your own engine-processed and rhythmic patches**.

## Triumph Engine Breakdown

- All Triumph Audio patches are programmed with and housed in our Triumph Engine (which is based on the Photosynthesis Engine). Any patch parameters are free to be changed and manipulated by you the user - have fun with it!
  - Home Engine: Control the main parameters of the patch - **note that Cinematic Toy Piano is programmed to use the first channel of the layer mixer only.**



- Effects Engine: Add, tweak, and layer in various effects.



- Rhythm Engine: Program step sequences and set up various rhythmic features.



- Output Engine: Fine tune the patch with various output effects.



## Patch Terms:

- **MOD FX:** Mod wheel is assigned to toggle between a less affected version of a sample into an effects-laden version.
- **TRP:** Included in the patch are 2 octaves of keys solely designated to pitch up or down the patch. Look for these blue labeled keys:
- **MENU:** Generally one sample per key patch to showcase all samples in a set, folder, or library.
- **FX Keyswitches:** Note that all Triumph Engine patches include FX Key Switches (E5-C#6) that control the effects engine. Allowing you to control the effects via the FX keys in real-time and/or program the effects manually through Kontakt on the effect engine pages.
- **DFD & TMP:**
  - **DFD:** (Direct from Disk): Plays back samples in real-time. DFD is unique in that the lower a sample is stretched/mapped, its tone lowers and slows in tempo. Conversely, a sample that is mapped/stretched upwards will play higher in tone and will be faster in tempo. DFD patches are not tempo-synced. Further, DFD is also helpful in that it doesn't eat up as much RAM compared to other sampler types.
  - **TMP** (Time Machine Pro): Compresses and stretches samples in real-time, unlike DFD, TMP allows all mapped samples to be played back at the same tempo and their pitch affected.



# TRIUMPH AUDIO EULA

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# THANK YOU

Thank you for purchasing this library and for supporting Triumph Audio. We truly hope you enjoy using it and that it brings value to the music you create! We want to hear what you're working on so please share! Shoot us an email or tag us on social media:

Web: [www.triumphaudio.com](http://www.triumphaudio.com)

Social: [IG](#), [FB](#), [Twitter](#), [SoundCloud](#), [YouTube](#)

Email: [info@triumphaudio.com](mailto:info@triumphaudio.com)

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*Happy writing!*

*-Triumph Audio Team*

