



The Discovery Trailer soundset contains 100 presets and 25 multis and 48 soundsources and is part of the Discovery Series with 6 scheduled releases over the year.

The sounds in the soundset are filled with dark, distorted, pushing, edgy sounds, but also reflective, mysterious and wide and lush sounds are represented. All the sounds have modulation via the modwheel and aftertouch and in a lot of cases the pitchwheel adds some saturation and the CC2 often controls different modulation sources. The inspiration comes from shows from various trailer works done by labels such as Audiomachine, Really Slow Motion, Colossal Music and many more

Installation:

Unzip the DiscoveryTrailer.zip and open Omnisphere 2. Under the “Utility” button click “Install .omnisphere” and select the Discovery – Trailer.omnisphere file.. **Please note this version requires Omnisphere 2.6 to be used.**

Usage:

The presets are modulated via the modwheel, aftertouch, pitchwheel and CC2. In the descriptions of the presets you can find what each modulator is controlling. Sounds often start fairly simple and via the controllers all kinds of elements are added to enhance the sounds.

All the multis are in STACK mode and for most of the multis I kept it limited to 3 or 4 layers to not overwork the CPU

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